Conditions Shaping High-Quality Playful Learning

Environment

Environment should be comfortable, accessible, and have opportunities for playful and/or multi-sensory engagement.

Exhibit-Aligned Learning

Play experiences are intentionally aligned with the goals for exhibits. What do you want visitors to leave the exhibit knowing, feeling, and understanding?

Enabling Conditions for Play

Social Interaction

Play is designed to foster collaboration and communication, and to strengthen relationships between visitors.

Opening New Doors

Play opportunities foster new ways of learning, as well as wonder and joy in discovery (perhaps through careful looking, learning through the senses, collaboration, learning through dialogue, etc.).

Learn more at museumquestions.com/play/





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WHAT TO LOOK FOR IN THE GALLERY:

Must-Haves	
	Clarity around rules and expectations for use of the space.
	Space is physically comfortable (seating, sound, etc.)
	Multilingual materials.
	Opportunities for sensory engagement.
	Opportunities for playful engagement.
	Cueing for adults on how to create a playful experience.
	Child facing tools and images at eye level and of an appropriate size for children.
	Context and information shared in a way children can access, as needed for intentional play
	Flexibility to engage independently or in different groups (size, age, etc)
	Play activities or prompts are intentionally designed to achieve learning goals
	Entry points for visitors of different ages
Might-Haves	
	Collaboration : By working together, visitors accomplish a task or address a question
	Facilitation : Adults or older children asked to facilitate activity for younger child(ren)
	Narrative : Play engages visitors in listening to, participating in, or telling a story through visual, oral, or other media, that deepens accurate understanding of the
	museum exhibit
	Exploration : Visitors are invited to make choices about what to explore or how to respond to it.
	Dramatic Role Play / Simulation : Through taking on a role or a perspective (which may be supported by prompts, props, dress up, etc) children make connections by stepping into a place, character, or situation
	Object Play : Using objects directly related to content, children learn through handling, imagining, and exploring materials.
	Inquiry : Playful prompts or open questions are used to provoke conversation.
What To Look For When Observing Visitors:	
	Conversations related to content / learning goals
	Interactions: Adult to child; Adult to adult; Child to child; Across visitor groups
	Stickiness (TIME): Child "sticks with" activity to explore the activity with purpose
_	appropriate to their age.
	Engaging (FOCUS): The child's full attention is on the task
	Mastery (ITERATION)
	Meaning-making (A-HA)